

EUROPEAN CREDIT TRANSFER AND ACCUMULATION SYSTEM (ECTS)

pl. M. Skłodowskiej-Curie 5, 60-965 Poznań

# **COURSE DESCRIPTION CARD - SYLLABUS**

Course name

Course

Field of study Year/Semester

Teleinformatics I/1

Area of study (specialization) Profile of study

----- general academic
Level of study Course offered in

Second-cycle studies Polish

Form of study Requirements full-time compulsory

Year/Semester

1/1

Profile of study general academic Course offered in

Polish

Requirements compulsory

**Number of hours** 

Lecture Laboratory classes Other (e.g. online)

15 15

Tutorials Projects/seminars

0 15

**Number of credit points** 

3

**Lecturers** 

Responsible for the course/lecturer: Responsible for the course/lecturer:

dr hab. inż. Remigiusz Rajewski

remigiusz.rajewski@put.poznan.pl Responsible for the course/lecturer:

## **Prerequisites**

The student has a basic knowledge of ICT networks (network topologies, ICT node architecture) and the protocols used in ICT networks. The student also knows English at a level that allows obtaining information from English literature (books, catalog data, instructions, recommendations, etc.).



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The student should read the technical data and guidelines needed for the proper configuration of devices in the ICT network from the English-language literature (books, recommendations, instructions, catalog data). Moreover, the student should be able to use various optimization methods to solve problems in ICT networks.

The student should know the limitation of his knowledge and skills and should understand his future education.

## **Course objective**

The course aims to familiarize students with the subject of cloud computing, its configuration, the provision of various services, the storage and processing of user data, and the security of cloud computing.

## **Course-related learning outcomes**

## Knowledge

- 1. Knows simulation methods and ways of simulating traffic in communication networks.
- 2. Knows the protocols and tools used in cloud computing.
- 3. Knows the methods of storing information in the cloud, taking into account the security aspects of user data.
- 4. Knows the architecture of cloud computing and methods of their configuration.

#### Skills

- 1. Can read data from books, recommendations, producer catalogs, manuals, etc. for analysis and use in server and client applications for cloud computing.
- 2. Can write console programs and object-oriented applications in programming environments to support the client and server-side for cloud computing.
- 3. Can predict the effects of improper protection of user sensitive data in cloud computing.
- 4. Can independently acquire new knowledge, read recommendations, and configuration guidelines.

### Social competences

1. He knows that he has to update his knowledge from time to time to be up to date.



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# Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

The condition for passing the course is to pass its individual parts: test from the lecture part, final test from laboratories, and final report on the project.

## A scale of grades has been adopted:

```
very good (A) -5.0;
good plus (B) -4.5;
good (C) -4.0;
sufficient plus (D) -3.5;
satisfactory (E) -3.0;
insufficient (F) -2.0.
```

#### Formative assessment:

- Formative assessment at lectures: multiple-choice test passed after obtaining more than 50% of all possible points.
- Forming assessment based on laboratories: based on 20% on the student's activity during classes and 80% on the final test.
- Formative assessment on the project: based on the final report and the source code from the final project.

#### **Summative assessment:**

• The condition for obtaining a positive final grade from the lectures is obtaining more than 50% of all possible points from the test. Each answer from the final test is assigned an appropriate number of points: -0.25 points for a wrong answer, 0 points for no answer, 1 point for a correct answer. The final grade for the lectures depends on the total number of points obtained from the final test:

```
> 93% - 100% 5.0 (A)
> 85% - 93% 4.5 (B)
> 76% - 85% 4.0 (C)
> 65% - 76% 3.5 (D)
> 50% - 65% 3.0 (E)
0% - 50% 2.0 (F)
```

• The final grade from the laboratories depends on the number of points obtained from the final test:

```
> 93% - 100% 5.0 (A)
> 85% - 93% 4.5 (B)
> 76% - 85% 4.0 (C)
```



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> 65% - 76% 3.5 (D)

> 50% - 65% 3.0 (E)

0% - 50% 2.0 (F)

• A positive final evaluation of the project depends on the final report's content and the project source codes (the teacher gives various project topics during the first class). For failure to submit the report and/or project source codes, the student receives a grade 2.0 (F).

## **Programme content**

### 1. Introduction (3h)

Organization and schedule of classes. Conditions for obtaining a pass. Basic information on the type of ICT networks and the location of computing clouds. Historical overview. Influence of civilization development on the way of working with data, their processing, and storage. Trends and changes in the approach to working with user data and its storage.

# 2. Fundamental Concepts and Models (2h)

The characteristic properties which are common to most cloud environments. Overview of different delivery and deployment models in the cloud.

## 3. Cloud-Enabling Technology (4h)

Broadband Networks and Internet Architecture. Virtualization Technology. Web Technology. Multitenant Technology. Service Technology. Data Center examples.

## 4. Cloud Infrastructure Mechanisms (2h)

Logical Network Perimeter. Virtual Server. Cloud Storage Device. Cloud Usage Monitor. Resource Replication. Ready-Made Environment.

## 5. Fundamental Cloud Security (2h)

Basic Terms and Concepts. Threat Agents. Cloud Security Threats.

### 6. Cloud Security Mechanisms (2h)

Encryption. Hashing. Digital Signature. Public Key Infrastructure. Identity and Access Management. Single Sign-On. Cloud-Based Security Groups. Hardened Virtual Server Images.

## **Teaching methods**

<u>Lecture</u>: multimedia presentation, additional examples given in a web browser.



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<u>Laboratory</u>: Introduction to the exercises, depending on the topic of the meeting, may be preceded by a multimedia presentation and/or examples provided by the tutor in a web browser. Each laboratory exercise has specially prepared instruction or a tutorial available on the software manufacturer's website. Some laboratory instructions also include additional questions related to the study topics.

<u>Project:</u> during the first (informational) meeting, the tutor discusses the topics of individual projects. Depending on the presented topic, the tutor uses a short multimedia presentation and/or a web browser.

# **Bibliography**

#### Basic

- [1] N. K. Sehgal, P. Ch. P. Bhatt: Cloud Computing: Concept and Practices, Springer, 2018.
- [2] K. L. Jackson: Architecting Cloud Computing Solutions, Packt Publishing, 2018.
- [3] N. B. Ruparelia: Cloud Computing, The MIT Press, 2016.
- [4] R. Rafaels: Cloud Computing: From Beginning to End, CreateSpace Independent Publishing Platform, 2015.
- [5] M. J. Kavis: Architecting the Cloud, Willey, 2014.

#### Additional

[6] T. Erl, R. Cope, A. Naserpour: Cloud Computing Design Patterns, Prentice Hall, 2015.

[7] A. Bahga, V. Madisetti: Cloud Computing: A Hands-On Approach, CreateSpace Independent Publishing Platform, 2013.

### Breakdown of average student's workload

	Hours	ECTS
Total workload	84	3
Classes requiring direct contact with the teacher	47	2
Student's own work (literature studies, preparation for	37	1
laboratory classes/tutorials, preparation for tests/exam, project		
preparation) <sup>1</sup>		

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<sup>&</sup>lt;sup>1</sup> delete or add other activities as appropriate